

154

VM

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In this issue

- 3 A quick monitor for virtual machines
 - 5 VM:Secure enhancement rules – part 3
 - 17 Mouse-clickable file development aids
 - 30 The REXX Language Association Web site
 - 38 A full screen console interface – part 11
 - 52 VM news
-

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update

VM Update

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Editor

Robert Burgess

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A quick monitor for virtual machines

The following EXEC is a quick way to find out whether a virtual machine is eating CPU or doing I/O. If you have no other monitor available, this program gives you a quick idea of what is going on.

It is based on the QUERY NAMES command, followed by an IND USER for each logged-on machine (class A or E authority will be needed). After a delay time (I used 10 seconds, but it can be adjusted for better results, depending on the installation), the program issues a second round of IND USER queries and compares the results with the first. In this way, the difference between values will tell you whether a machine is actually consuming CPU or doing I/Os.

I show the results of only those machines whose difference values are not both zero, but you can change this behaviour by giving a value other than zero to the 'showidle' variable at the beginning of the program.

The output display will look like this:

```
Ready; T=0.05/0.09 10:41:53
seecpu
WAIT 10 SECONDS
```

Maq.	CPU Total	Dif.	I/O Total	Dif.
VSE1	423:99	8	755123	0065
VTAM	643:10	2	998213	0031
VSE2	233:32	3	051253	0021
RSCS	112:06	1	006323	0000
USER08	012:22	2	001434	0024
USER15	056:93	5	007581	0087

```
Ready; T=0.15/0.19 10:42:05
```

SEECPU SOURCE CODE

```
/*=====*/
/*      SEECPU - Displays CPU and I/O of virtual machines      */
/*=====*/

interval = 10
showidle = 0
desbuf
```

```

conwait
"execio * CP ( ST QUERY NAMES"
nmaq = 0
do i = 1 to queued()
  pull reg
  if left(word(reg,1),3) = "VSM" then iterate
  reg = translate(reg,"","")
  reg = translate(reg,"","-")
  do k = 1 to words(reg) by 2
    nmaq = nmaq + 1
    maquina.nmaq = word(reg,k)
  end
end
end

do k=1 to nmaq
  desbuf
  conwait
  "execio * CP ( st IND USER " maquina.k
  if rc <> 0 then iterate
  do 5
    pull
  end
  pull linha
  dropbuf
  parse var linha . "TTIME=" valor1.k "IO=" ios1.k
end
SAY "WAIT "interval" SECONDS"
say
"CP SLEEP "interval" SEC"

do k = 1 to nmaq
  desbuf
  conwait
  "execio * CP ( ST IND USER " maquina.k
  if rc<>0 then iterate
  do 5
    pull
  end
  pull linha
  dropbuf
  parse var linha . "TTIME=" valor2.k "IO=" ios2.k
end

say "Maq. Total CPU Diff. Total IO Diff."
say

do k = 1 to nmaq
  val1.k = space(translate(valor1.k,"",":"),0)
  val2.k = space(translate(valor2.k,"",":"),0)
  if datatype(val1.k,"W") &,

```

```

        datatype(val2.k,"W") then val.k = val2.k-val1.k
    else val.k = 0
    if datatype(ios1.k,"W") &,
        datatype(ios2.k,"w") then ios.k = ios2.k-ios1.k
    else ios.k = "000000"
    if val.k = 0 & ios.k = 0 & showidle = 0 then iterate
    say left(maquina.k,9) left(valor1.k,8) left(val.k,10),
        right(ios1.k,6,"0") " " right(ios.k,4,"0")
end

```

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Edinfor (Portugal)

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VM:Secure enhancement rules – part 3

This month we continue the article providing special macros that enhance VM:Secure rules to allow additional resource access control.

OBJADD VMSECURE

```

/* Add an object file for a user */
/* NW */

'TRANSFER OUTPUT SYSID USERID'
Pull output sysid user
Call Trace output
'TEST PROCESS AUTHORIZ $OBJADD ANYUSR'
If rc = 0 Then Exit -1
/*****/
/* Common routine to load the OBJECT settings. */
/* Variables set:  objcuu      virt dev of object disk */
/*                objmode     file mode of disk      */
/*                objdefault  ACCEPT|REJECT default  */
/*****/
'TEST CMS PIPE (name OBJCLOAD)',
    '< OBJECT SETTINGS |',
    'VAR OBJSET'
If Symbol('OBJSET') = 'BAD' Then Interpret objset
If Symbol('OBJDEFAULT') = 'BAD' Then Do
    'TEST FORMAT EMSG 7000E'
    Exit 299
End
/*****/
/* Common routine to check the availability of OBJECT RULES.*/
/*****/

```

```

'TEST CMS STATE OBJECTS LOCKED' objmode
If rc = 0 Then Do
  'TEST FORMAT MSG 7000E'
  Exit 299
  End
/*****/
Arg userid uft ufm . '(' replopt .
If userid = '' Then Do
  'TEST FORMAT MSG 038E'
  Exit 2
  End
If uft = '' Then uft = 'OBJECTS'
If ufm = '' Then ufm = 'A'
If replopt ^= '' & ^Abbrev('REPLACE',replopt,1) Then Do
  'TEST FORMAT MSG 039E' replopt
  Exit 4
  End
replace = Abbrev('REPLACE',replopt,1)
userfile = userid uft ufm
userobj = userid 'OBJECTS' objmode
lockname = objmode 'OBJECTS' userid
workfile = userid 'CMSUT1' objmode
'TEST CMS STATE' userobj
If rc = 0 & ^replace Then Do
  'TEST FORMAT MSG 8021E' userid
  Exit 10
  End
'TEST PROCESS AUTHORIZ $OBJADD' userid
If rc ^= 0 Then Do
  'TEST FORMAT MSG 265E OBJADD' userid
  Exit 12
  End
'TEST LOCK COND PRIVATE DISK' lockname
If rc ^= 0 Then Do
  'FORMAT MSG 364E' userobj
  Exit 14
  End
'TEST USER EXECUTE STATE' userfile
If rc ^= 0 Then Do
  'FORMAT MSG 021E' Translate(userfile,'00'x,' ')
  'LOCK CLEAR DISK' lockname
  Exit 28
  End
'TEST USER COPYFROM' userfile workfile
If rc ^= 0 Then Do
  'TEST CMS ERASE' workfile
  'LOCK CLEAR DISK' lockname
  Exit 1003
  End
'TEST EXEC OBJLOAD' userid
loadrc = rc
If rc = 0 Then Do

```

```

    'TEST CMS ERASE' userobj
    'TEST CMS RENAME' workfile userobj
End
Else Call NoChange
'LOCK CLEAR DISK' lockname
Exit loadrc
NOCHANGE:
'TEST CMS ERASE' workfile
'FORMAT EMSG 621E' loadrc 'OBJLOAD'
loadrc = 30
Return

```

OBJCHK VMSECURE

```

/* Check the access allowed for a particular user and OBJECT */
/* NW */

```

```

'TRANSFER OUTPUT SYSID USERID AUDT'
Pull output sysid user audt
Call Trace output
Call Time 'R'
'TEST PROCESS AUTHORIZ $OBJCHK' user
If rc = 0 Then Exit -1
/*****/
/* Common routine to load the OBJECT settings. */
/* Variables set: objcuu      virt dev of object disk */
/*                objmode    file mode of disk      */
/*                objdefault  ACCEPT|REJECT default */
/*****/
'TEST CMS PIPE (name OBJCLOAD)',
  '< OBJECT SETTINGS |',
  'VAR OBJSET'
If Symbol('OBJSET') = 'BAD' Then Interpret objset
If Symbol('OBJDEFAULT') = 'BAD' Then Do
  'TEST FORMAT EMSG 7000E'
  Exit 299
End
/*****/
/* Common routine to check the availability of OBJECT RULES.*/
/*****/
'TEST CMS STATE OBJECTS LOCKED' objmode
If rc = 0 Then Do
  'TEST FORMAT EMSG 7000E'
  Exit 299
End
/*****/
Arg objname object_tokens '(' quietopt .
If objname = '' Then Do
  'TEST FORMAT EMSG 8006E'
  Exit 6
End

```

```

object_tokens = Space(object_tokens)
quiet = Abbrev('QUIET',quietopt,1)
'TEST CMS STATE' objname 'OBJDEF' objmode
If rc = 0 Then Do
  'TEST FORMAT MSG 8200E' objname
  Exit 28
End
If object_tokens = '',
  | Pos('*',object_tokens) > 0 ,
  | Pos('%',object_tokens) > 0 Then Do
  'TEST FORMAT MSG 8201E' objname
  Exit 2
End
'TEST CMS PIPE <' objname 'RULEDEF | VAR OBJDEF'
If Symbol('OBJDEF') = 'BAD' Then Interpret objdef
Else Do
  'TEST FORMAT MSG 8202E' rc objname 'RULEDEF'
  Exit 300
End
If tokens.objname = Words(object_tokens) Then Do
  'TEST FORMAT MSG 8206E' objname tokens.objname
  Exit 4
End
If default_action.objname = '' Then
  objdefault = default_action.objname
  select = objname||'FF'x||Left(object_tokens,1)
  findwild = objname||'FF'x||'*'
  lookfor = Translate(objname object_tokens,'FF'x,' ')
  Parse Value 'n/a n/a n/a n/a' With syskey usrkey sysmatch usrmatch,
    access_allowed universal_found
'TEST CMS STATE SYSTEM OBJECTS' objmode
If rc = 0 Then Do
  'TEST CMS PIPE (ENDCHAR ?)|',
  '< SYSTEM USEROBJ |',
  'DROP 1 |',
  'A: FIND' select'|',
  'STEM SEARCH. |',
  'FIND' lookfor'_|',
  'VAR FOUND',
  '? A: |',
  'FIND' findwild'|',
  'VAR WILD'
If found = 'FOUND' Then Do
  access_allowed = Word(found,Words(found))
  universal_found = 'EXACT'
End
Else Do
  If wild = 'WILD' Then wild = ''
  If search.0 > 0 | wild = '' Then Do
    Parse Value FEntry() With syskey sysaccess sysmatch
    If syskey = 'NOMATCH' Then Do
      universal_found = syskey

```



```

        access_allowed = sysaccess
    End
End
End
End
'&TEST CMS STATE' user 'OBJECTS' objmode
If rc = 0 Then Do
    'TEST CMS PIPE (ENDCHAR ?)|',
        '<' user 'USEROBJ |',
        'DROP 1 |',
        'A: FIND' select'|',
        'STEM SEARCH. |',
        'FIND' lookfor'_|',
        'VAR FOUND',
        '? A: |',
        'FIND' findwild'|',
        'VAR WILD'
    If found = 'FOUND' Then
        access_allowed = Word(found,Words(found))
    Else Do
        If universal_found = 'EXACT' Then Do
            If wild = 'WILD' Then wild = ''
            If search.0 > 0 | wild = '' Then Do
                Parse Value FEntry() With usrkey usraccess usrmatch
                If usrkey = 'NOMATCH' Then
                    If (universal_found usrkey = 'PATTERN PATTERN') |,
                        (universal_found usrkey = 'WILDCARD WILDCARD' &,
                            Length(usrmatch) >= Length(sysmatch)) Then
                        access_allowed = usraccess
                    End
                End
            End
        End
    End
    If access_allowed = '' Then access_allowed = objdefault
    If access_allowed = 'ACCEPT' Then erc = 0
    Else Do
        If -quiet Then 'TEST FORMAT EMSG 9001E' object_tokens
        erc = 298
    End
    output = Date('S') Time(),
        Left(user,8) Left(access_allowed,8),
        Left(objname,8) object_tokens
    'TEST CMS EXECIO 1 DISKW OBJECTS AUDIT' audt '(VAR OUTPUT'
    Exit erc
    /*****
    /* Be sure to copy this code to OBJFOR !!!
    /*****
    FENTRY: Procedure Expose objname object_tokens search. wild
    If wild = '' Then pipestream = 'VAR WILD | STEM SEARCH. |'
    Else pipestream = 'STEM SEARCH. |'
    'TEST CMS PIPE(endchar ? name FENTRY)|',

```

```

pipestream,
'A: LOCATE 1-* /%/|',
'B: FANIN |',
'CHANGE 1-* /'|'FF'x|'|' /|',
'SPECS W 2-* 1 |',
'STEM SEARCH.',
'? A: |',
'LOCATE 1-* /*/|',
'SORT DESCENDING|',
'B:'
If search.Ø = Ø Then Return 'NOMATCH'
tokenwords = Words(object_tokens)
matched_on = 'WILDCARD'
matchtok = ''
Do i = 1 to search.Ø
  match = 1
  Do t = 1 to tokenwords
    token = Word(search.i,t)
    searchtoken = Word(object_tokens,t)
    tokenlen = Length(searchtoken)
    wildcard = Pos('*',token)
    pattern = Pos('%',token)
    If pattern wildcard = 'Ø Ø' Then minchk = Length(token)
    Else If WordPos('Ø',pattern wildcard) > Ø Then
      minchk = Max(pattern,wildcard)-1
    Else minchk = Min(pattern,wildcard)-1
    If Left(token,minchk) ≠ Left(searchtoken,minchk) Then Do
      match = Ø
      Leave t
    End
  Select
    When pattern > Ø & Length(token) = tokenlen &,
      wildcard = Ø Then Do
        match = Ø
        Leave t
      End
    When pattern > Ø Then Do
      matched_on = 'PATTERN'
      Do While pattern > Ø
        searchtoken = Overlay('%',searchtoken,pattern)
        pattern = Pos('%',token,pattern+1)
      End
      If wildcard = Ø & searchtoken = token Then Do
        match = Ø
        Leave t
      End
      If wildcard > Ø & ¬Check_WildCard(token,searchtoken) Then Do
        match = Ø
        Leave t
      End
    matchtok = matchtok token

```

```

End
When wildcard > 0 Then Do
  matched_on = 'WILDCARD'
  If ¬Check_WildCard(token,searchtoken) Then Do
    match = 0
    Leave t
  End
  matchtok = matchtok token
End
Otherwise If token ¬= searchtoken Then Do
  match = 0
  Leave t
End
Else Do
  matchtok = matchtok token
End
End
End
If match Then Do
  Return matched_on Word(search.i,Words(search.i)) Strip(matchtok)
End
End
Return 'NOMATCH'
/*****/
CHECK_WILDCARD: Procedure
Arg token , searchtoken
wildcard = Pos('*',token)
If wildcard = Length(token) Then Do
  wildcard = wildcard - 1
  If Left(searchtoken,wildcard) == Left(token,wildcard) Then Return 1
  Return 0
End
Else Do While Pos('*',token) > 0
  Parse Value token With firstpart '*' . '.' token
  len = Length(firstpart)
  Parse Value searchtoken With srchfirst +(len) . '.' searchtoken
  If firstpart = '' Then Return 1 /* For "xxx*." entries */
  If firstpart ¬= srchfirst Then Return 0
End
If token ¬= '' & token ¬= searchtoken Then Return 0
Return 1

```

OBJDEL VMSECURE

```

/* Unload (erase) USER OBJECT files */
/* NW */
'TRANSFER OUTPUT SYSID USERID'
Pull output sysid user
Call Trace output
'TEST PROCESS AUTHORIZ $OBJDEL ANYUSR'

```

```

If rc = 0 Then Exit -1
/*****/
/* Common routine to load the OBJECT settings.          */
/* Variables set:  objcuu          virt dev of object disk */
/*                objmode         file mode of disk      */
/*                objdefault      ACCEPT|REJECT default  */
/*****/
'TEST CMS PIPE (name OBJCLOAD)',
  '< OBJECT SETTINGS |',
  'VAR OBJSET'
If Symbol('OBJSET') = 'BAD' Then Interpret objset
If Symbol('OBJDEFAULT') = 'BAD' Then Do
  'TEST FORMAT MSG 7000E'
  Exit 299
End
/*****/
Arg who . '(' promptopt .
If who = '' Then Do
  'TEST FORMAT MSG 038E'
  Exit 2
End
prompt = ~Abbrev('NOPROMPT',promptopt,3)
userobj = who 'OBJECTS' objmode
'TEST CMS STATE' userobj
If rc = 0 Then Do
  'TEST FORMAT MSG 8003E User OBJECT' who
  Exit 28
End
'TEST PROCESS AUTHORIZ $OBJDEL' who
If rc = 0 Then Do
  'TEST FORMAT MSG 265E OBJDEL' who
  Exit 10
End
If prompt Then Do Forever
  'FORMAT MSG 400I' who
  'TEST FORMAT PROMPT 404R'
  If rc = 0 Then Do
    'FORMAT MSG 099I OBJDEL'
    Exit 100
  End
  Pull ans .
  If ans = 'YES' Then Leave
  Else If ans = 'NO' Then Exit 0
  Else 'FORMAT MSG 431E' ans
  End
'TEST CMS EXECDROP' Word(userobj,1) 'USEROBJ'
'TEST CMS ERASE' userobj
'TEST FORMAT MSG 8002I User Objects removed' who
Exit 0

```

OBJDLOAD VMSECURE

```
/* Load USER OBJECT files */
/* NW */

'TRANSFER OUTPUT SYSID USERID'
Pull output sysid user
Call Trace output
'TEST PROCESS AUTHORIZ $OBJLOAD ANYUSR'
If rc = 0 Then Exit -1
/*****/
/* Common routine to load the OBJECT settings. */
/* Variables set: objcuu      virt dev of object disk */
/*                objmode    file mode of disk      */
/*                objdefault  ACCEPT|REJECT default */
/*****/
'TEST CMS PIPE (name OBJCLOAD)',
  '< OBJECT SETTINGS |',
  'VAR OBJSET'
If Symbol('OBJSET') = 'BAD' Then Interpret objset
If Symbol('OBJDEFAULT') = 'BAD' Then Do
  'TEST FORMAT MSG 7000E'
  Exit 299
End
/*****/
objdefloaded. = 0
default. = ''
/*****/
Arg loadwho . '(' loadopt .
'TEST PROCESS AUTHORIZ $OBJLOAD' loadwho
If rc = 0 Then Do
  'TEST FORMAT MSG 265E OBJLOAD' loadwho
  Exit 11
End
If loadwho = '*' Then Do
  If user = sysid Then Exit -1 /* Only SVM allowed */
  loadwho = '*ALL*'
  'TEST CMS PIPE(name LOADOBJ)|',
    'COMMAND LISTFILE * OBJECTS' objmode '|',
    'STEM FILE.'
  ten_percent = file.0%10
  tell_at = Format(ten_percent,,0)
  told = 1
  'TEST CMS EXECDROP * USEROBJ'
  Do i = 1 to file.0
    If i = tell_at Then Do
      prct = tell_at/ten_percent*10
      If prct > 100 Then prct = 100
      'TEST FORMAT MSG 8001I' prct file.0
      told = told + 1
      tell_at = Format(ten_percent*told,,0)
```

```

        If (tell_at/ten_percent*10 = 100 & i ≠ file.0) |,
            tell_at > file.0 Then tell_at = file.0
        End
    Call Build_Object_Load file.i
    erc = rc
    If erc ≠ 0 Then Do
        'TEST FORMAT MSG 8005E' erc file.i
        Exit erc
    End
    If i//10 = 0 Then 'TEST YIELD'
    End
End
Else Do
    userobj = loadwho 'CMSUT1' objmode
    'TEST CMS STATE' userobj
    If rc ≠ 0 Then Do
        'TEST FORMAT MSG 8003E User OBJECT' loadwho
        Exit 28
    End
    Call Build_Object_Load userobj
    erc = rc
    If erc ≠ 0 Then Do
        'TEST FORMAT MSG 8005E' erc userobj
        Exit 305
    End
    End
    'TEST FORMAT MSG 8002I User Objects loaded' loadwho
    Exit
/*****/
Build_Object_Load:
Arg fn ft fm .
'TEST CMS PIPE(ENDCHAR ? )|',
    '<' fn ft fm '|',
    'STRIP BOTH |',
    'SPECS RECNO 1 1-* NW |',
    'NLOCATE 12.1 /*/ |',
    'STEM REC.'
Do r = 1 to rec.0
    rec.r = Space(rec.r)
    Parse Value rec.r With recnum acc_rej objname object_tokens
    If WordPos(acc_rej,'ACCEPT REJECT') = 0 Then Do
        'TEST FORMAT MSG 039E' acc_rej
        Call PROCESS_ERROR 24
        End
    If loadopt ≠ 'FAST' Then Do
        If ¬objdefloaded.objname Then Call Load_Object_Def
        Call Validate_Object
        End
    rec.r = acc_rej objname object_tokens
    End

```

```

fm = Left(fm,1)'3'
'TEST CMS PIPE(ENDCHAR ? )|',
  'LITERAL /**/ |',
  'APPEND STEM REC. |',
  'CHANGE 8-* / /'|'FF'x|'|'/|',
  'SPECS W 2 1 W 1 NW |',
  '>' fn 'LOAD' fm
If loadwho = '*ALL*' Then
  'TEST CMS EXECDROP' fn 'USEROBJ'
  'TEST CMS EXECLOAD' fn 'LOAD' fm fn 'USEROBJ'
erc = rc
If erc = 0 Then Do
  'TEST FORMAT MSG 8005E' erc fn 'LOAD' fm
  erc = 305
End
Return erc
/*****/
Load_Object_Def:
'TEST CMS STATE' objname 'OBJDEF' objmode
If rc = 0 Then Do
  'TEST FORMAT MSG 8200E' objname
  Call PROCESS_ERROR 24
End
'TEST CMS PIPE <' objname 'RULEDEF | VAR OBJDEF'
If Symbol('OBJDEF') = 'BAD' Then Interpret objdef
Else Do
  'TEST FORMAT MSG 8202E' rc objname 'RULEDEF'
  Call PROCESS_ERROR 299
End
objdefloaded.objname = 1
Return 0
/*****/
Validate_Object:
If object_tokens = '' Then Do
  'TEST FORMAT MSG 8201E' objname
  Call PROCESS_ERROR 24
End
numtokens = Words(object_tokens)
If numtokens < tokens.objname Then Do
  Do t = numtokens+1 to tokens.objname
  If default.t.objname = '' Then
    object_tokens = object_tokens default.t.objname
  Else Do
    'TEST FORMAT MSG 8204E' t objname
    Call PROCESS_ERROR 24
  End
End
End
Else If numtokens > tokens.objname Then Do
  'TEST FORMAT MSG 8203E' objname tokens.objname
  Call PROCESS_ERROR 24

```

```

End
Do t = 1 to tokens.objname
  check = Word(object_tokens,t)
  length = Length(check)
  If check ≠ '*' Then Do
    If length > tokenmax.t.objname Then Do
      'TEST FORMAT MSG 8019E word' t ,
      'more max' tokenmax.t.objname
      Call PROCESS_ERROR 24
      End
    If length < tokenmin.t.objname Then Do
      'TEST FORMAT MSG 8019E word' t ,
      'less min' tokenmin.t.objname
      Call PROCESS_ERROR 24
      End
    tokenlist = Translate(token.t.objname,' ','|')
    If token.t.objname ≠ '' &,
      WordPos(check,tokenlist) = 0 Then Do
        'TEST FORMAT MSG 8020E word' t
        'TEST FORMAT MSG 8022I' tokenlist
        Call PROCESS_ERROR 24
      End
    End
  End
End
Return 0
/*****
PROCESS_ERROR:
Arg erc .
'TEST FORMAT MSG 056I',
  recnum Translate(fn ft fm,'00'x,' ')
Exit erc

```

Editor's note: this article will be continued next month.

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Why not share your expertise and earn money at the same time? *VM Update* is looking for REXX EXECs, macros, program code, etc, that experienced VMers have written to make their life, or the lives of their users, easier. Articles can be of any length and can be sent or e-mailed to Robert Burgess at any of the addresses shown on page 2. Why not call now for a free copy of our *Notes for contributors*?

Mouse-clickable file development aids

Continuing the Mouse on the mainframe series of articles on the manipulation of System/390 applications with a PC or workstation mouse, the author examines the creation of mouse-clickable file development aids.

INTRODUCTION

Program and file development tools contribute to programmer productivity, in part, by simplifying routine file management functions. Programmers learn to use a tool, enjoy its benefits, and live with its drawbacks.

CMS programmers issue a variety of native file management commands or collect those commands into personal EXECs to avoid a lot of repetitive typing. Programmers may share these little utilities or write their own, more personalized versions. And of course, over time all these EXECs may require maintenance and suffer from the lack of centralized support and version control.

This article describes a strategy for building mouse-clickable CMS file development aids that are highly customizable, easily shared, and simple to maintain.

The strategy presented here for creating file development aids combines a number of XEDIT-based techniques that have been discussed in previous articles in this series. The rationale and REXX code has been given for the following functions:

- Using XEDIT reserved lines to display PF key help text.
- Using the 'HOTKEYS XEDIT' macro to enable reserved line help text to respond to workstation 'mouse clicks'.
- Using the 'KEYWIN XEDIT' macro to provide customizable pop-up menus of commands and subcommands in CMS windows.
- Assigning alternative functions (including invocations of KEYWIN XEDIT) to PF keys with alternative XEDIT profiles.

- Using the ‘PETPROF XEDIT’ macro to automatically select alternative XEDIT profiles based on filetype.

Therefore, developers should have access to the following macros and files:

- HOTKEYS XEDIT
- KEYWIN XEDIT
- PETPROF XEDIT
- DEFAULT PETPROF.

BASIC FILE DEVELOPMENT

Typically (and the native CMS command structure promotes this view), file development consists of several steps:

- 1 Open a file with XEDIT.
- 2 Add or modify text.
- 3 Save changes.
- 4 Quit XEDIT.
- 5 Process the file (compile, execute, print, sendfile, etc).
- 6 Repeat steps 1-5 to correct errors or to make further changes.

In the discussion that follows, it is assumed that all the commands necessary to process a file can be collected into pop-up menus which can be then be displayed ‘within XEDIT’. Therefore, programmers and documenters must slightly change how they work with files. Files are now developed in the following manner:

- 1 Open a file with XEDIT.
- 2 Add or modify text.
- 3 Save changes.
- 4 Select file processing commands from pop-up menus.
- 5 Repeat steps 2-4 to correct errors or to make further changes.
- 6 Quit XEDIT.

While the file development aids described below can be used with any 3270 terminal or terminal emulation software, productivity improves dramatically if (appropriately configured) mouse clicks are used to select PF keys and commands/subcommands from the pop-up menus. The rationale and coding techniques for creating 'Pointer Enabled Tools' (PETs) have been described in detail in earlier articles (*VM Update*, Issue 146, October 1998, and *VM Update*, Issue 150, February 1999).

In the sections that follow, development aids are presented for REXX programs and Script (DCF) documents. Programmers should be able to extend these techniques for any programming language (eg C, COBOL, FORTRAN) or document markup (eg HTML, TeX) as well as any other filetype.

AID FOR DEVELOPING REXX PROGRAMS

In addition to the KEYWIN and HOTKEYS macros, four files are required to implement a simple REXX program development aid:

- REXXHELP KEYWIN
- REXXAID KEYWIN
- XCMDS KEYWIN
- REXXAID XEDIT.

'REXXHELP KEYWIN' defines a menu of Help calls which are most relevant to creating EXECs and macros. This menu is assigned to XEDIT PF key 1. Programmers can alter REXXHELP KEYWIN quite easily, if desired. The REXXHELP KEYWIN menu contains the following lines:

```
cms help task 'REXX Help
help border menu '* HELP
help cms menu '* BORDER
help cp menu '* CMS
help pipe menu '* CP
help rexx menu '* PIPE
help vscreen menu '* REXX
help window menu '* VSCREEN
help XEDIT menu '* WINDOW
help XEDIT menu '* XEDIT
```

'REXXAID KEYWIN' defines a menu of XEDIT and CMS commands that are relevant to managing EXECs and macros. This menu is assigned to XEDIT PF key 6. Programmers can add other XEDIT subcommands, macro calls, or CMS commands to suit their purposes.

The REXXAID KEYWIN menu contains the following lines:

save	'Save
execdrop &fn	'ExecDrop
&fn	'Run
exec rexxc &fn	'Compile
XEDIT &fn listing	'Listing
	'_____
set num on	'Num On
set num off	'Num Off
fm A	'FM A
	'_____
erase &fn &ft &fm	'Erase
quit	'Quit

KEYWIN commands (to the left of the descriptions) may contain the file-id variables '&fn', '&ft', and '&fm'. Appropriate substitutions are made before commands are executed.

'XCMDS KEYWIN' defines a set of XEDIT subcommands that are useful in editing any CMS file. This menu is assigned to XEDIT PF key 12.

The XCMDS KEYWIN menu contains the following lines:

	'Common
	'_____
add	'Add
all	'All
backward	'Backward
bottom	'Bottom
delete	'Delete
delete *	'Delete *
file	'File
forward	'Forward
next	'Next
num off	'Num Off
num on	'Num On
prefix off	'Pref Off
prefix on	'Pref On
quit	'QQuit
quit	'Quit
reset	'Reset
save	'Save

top	'Top
x	'X
	'Other
	'_____
cancel	'Cancel
duplicat	'Duplicat
file	'FFile
get	'Get
help XEDIT menu	'Help
hextype 1	'HexType/1
input	'Input
left 10	'Left/10
lowercas	'LowerCas
powerinp	'PowerInp
put *	'Put/*
recover 1	'Recover/1
rgtleft	'RgtLeft
right 10	'Right/10
scale off	'Scale Off
scale on m	'Scale On
screen 1	'Screen/1
screen 2 h	'Screen/2H
screen 2 v	'Screen/2V
ssave	'SSave
up	'Up
uppercas	'UpperCas
verify 1 *	'Ver 1 *
verify h 1 *	'Ver h 1 *

‘REXXAID XEDIT’ is an alternative XEDIT profile that links together the files and macros that constitute the basic REXX program development aid.

The REXXAID XEDIT macro follows:

```

/*****
/* REXXAID XEDIT Profile.
/*****
/* Set reserved line PF key help text colour.
c = 'T' /* Options: B D G P R T W Y */
/* Enter specific XEDIT session tailoring commands below.
'SET CASE MIXED IGNORE'
/* Assign PF key functions and labels below. Limit label text to nine
/* characters.

pf1function = 'MACRO KEYWIN 1 REXXHELP'
pf1label    = 'REXXHelp   '
pf2function = 'SOS LINEADD '
pf2label    = 'LineAdd    '
pf3function = 'QUIT      '

```

```

pf3label      = 'Quit          '
Pf4function   = 'BEFORE TABKEY'
pf4label      = 'Tabkey        '
pf5function   = '              '
pf5label      = '              '
pf6function   = 'MACRO KEYWIN 6 REXXAID'
pf6label      = 'REXX Aid      '
pf7function   = 'BACKWARD     '
pf7label      = 'Backward     '
pf8function   = 'FORWARD      '
pf8label      = 'Forward      '
pf9function   = 'ONLY =       '
pf9label      = ' =           '
PF10function  = 'RGTLEFT      '
PF10label     = 'RgtLeft      '
Pf11function  = 'SPLTJOIN     '
pf11label     = 'SpltJoin     '
Pf12function  = 'MACRO KEYWIN 12 XCMDS'
pf12label     = 'XCmDs        '

```

```

/* Ensure the COMMAND LINE is on; enable XEDIT for mouse clicks;      */
/* set the PF KEYS as defined above; set RESERVED LINES.              */

```

```
'CMDLINE ON'
```

```
'ENTER BEFORE MACRO HOTKEYS'
```

```

'PF1' pf1function; 'PF2' pf2function; 'PF3' pf3function
'PF4' pf4function; 'PF5' pf5function; 'PF6' pf6function
'PF7' pf7function; 'PF8' pf8function; 'PF9' pf9function
'PF10' pf10function; 'PF11' pf11function; 'PF12' pf12function
'RESERVE -4' c 'N P',
  '1='Left(pf1label,10) '2='Left(pf2label,10) '3='Left(pf3label,10),
  '4='Left(pf4label,10) '5='Left(pf5label,10) '6='Left(pf6label,10)
'RESERVE -3' c 'N F',
  '7='Left(pf7label,10) '8='Left(pf8label,10) '9='Left(pf9label,9),
  '10='Left(pf10label,9) '11='Left(pf11label,9) '12='Left(pf12label,9)
Exit(0)

```

The REXX development aid can be specified as the alternative XEDIT profile for all EXECs and macros through the use of the PETPROF XEDIT macro (*VM Update*, Issues 152 and 153, April and May 1999). Alternatively, the REXX development aid can be specified when a file is opened:

```
XEDIT TRYIT EXEC (PROF REXXAID
```

Figure 1 illustrates the XEDIT reserved lines and one of the pop-up menus displayed by the REXXAID XEDIT macro. In this example, PF key 6 has been pressed (or selected with a mouse click), resulting in the pop-up menu.

In summary, then, the following files are required to implement the REXX development aid:

- **HOTKEYS XEDIT** – enables reserved line help text to be mouse-clicked.
- **KEYWIN XEDIT** – displays pop-up menus of commands and subcommands.
- **REXXHELP KEYWIN** – contains the pop-up menu of relevant Help commands.

```

TEST      EXEC      A1  V 130  Trunc=130  Size=10  Line=6  Col=1  Alt=0

===== * * * Top of File * * *
===== /* Example of Reading Characters with CHARIN          */
===== fileid = 'TEST DATA A'          /* name of stream */
===== Say 'TEST EXEC'
===== Do i = 1 By 1
=====   If (CHARS(fileid)=0)          /* more characters? */
=====     Then Leave
=====   |...+...1...+...2...+...3...+...4...+...5...+.. + ----- +
=====   Say CHARIN(fileid,,1) /* display one character */ | Save |
=====   End | ExecDrop |
===== f = STREAM(fileid,'COMMAND','CLOSE') /* close stream */ | Run |
===== Exit | Compile |
===== * * * End of File * * * | Listing |
===== | ----- |
===== | Num On |
===== | Num Off |
===== | FM A |
===== | ----- |
===== | Erase |
P 1=REXXHelp 2=LineAdd 3=Quit 4=Tabkey 5= | Quit |
F 7=Backward 8=Forward 9= = 10=RgtLeft 11=SpltJo | BACK QUIT |
=====> | FORW EDIT |
===== X E + ----- +

```

Figure 1: XEDIT screen as modified by REXXAID XEDIT.

- REXXAID KEYWIN – contains the pop-up menu of REXX-related commands.
- XCMDS KEYWIN – contains the pop-up menu of XEDIT subcommands.
- REXXAID XEDIT – activates the REXX development aid.

AID FOR DEVELOPING SCRIPT (DCF) DOCUMENTS

The following files are required to implement a simple Script document development aid:

- DCFHELP KEYWIN
- DCFAID KEYWIN
- 3270 OPTIONS
- FILE OPTIONS
- 3820 OPTIONS
- XCMDS KEYWIN
- DCFAID XEDIT.

‘DCFHELP KEYWIN’ defines a menu of calls to on-line help that are most relevant to creating Script documents. This menu is assigned to XEDIT PF key 1. DCFHELP KEYWIN should be modified to point to the proper on-line help which is locally available, including BookManager books. The following lines constitute a ‘sample’ menu which may not work ‘as-is’ at all installations:

```

help script      task      'DCF Help
help XEDIT      menu      '* SCRIPT
help bookmgr    'BookMgr
help printers    'Printers
open dcf        'DCF Book
help glossary    'Glossary
open standards  'Standards

```

‘DCFAID KEYWIN’ defines a menu of CMS and Script commands that are relevant to manipulating Script documents. This menu is assigned to XEDIT PF key 6. Modifications to this menu should be

made as appropriate to suit local document development practices.

```
save                                'Save
                                     '_____
XEDIT 3270 options                  '3270 Opts
script &fn (options(3270)) 'Scrp3270
                                     '_____
XEDIT file options                 'File Opts
erase $&fn script a                'EraseFile
script &fn (options(file)) 'ScrpFile
XEDIT $&fn script a                'XEDITFile
print $&fn script A                'PrintFile
                                     '_____
XEDIT 3820 options                  '3820 Opts
erase &fn list3820 A                'Erase3820
script &fn (options(3820)) 'Scrp3820
print &fn list3820 A                'Print3820
                                     '_____
prefix off                          'PrefOff
prefix on                            'PrefOn
quit                                 'Quit
```

The Script development aid menu, as defined above, supports three kinds of formatting:

- Document is formatted and displayed on a 3270 screen.
- Document is formatted for a 3270 screen, but the formatted copy is saved to a disk file.
- Document is formatted for printing on a 3820 class printer, and the formatted copy is saved to a disk file.

The DCF options required to accomplish these and other run-time specific formatting (eg TWOPASS, INDEX) are contained in the appropriate options files:

- 3270 OPTIONS
- FILE OPTIONS
- 3820 OPTIONS.

Further discussion of DCF options files is beyond the scope of this article.

The 'XCMDS KEYWIN' menu file has been discussed previously. Since this menu consists of standard XEDIT subcommands, it may be

appropriate to include XCMDS KEYWIN with every file development aid that is constructed with these techniques.

‘DCFAID XEDIT’ is an alternative XEDIT profile that links together the files and macros which constitute the basic Script document development aid.

The DCFAID XEDIT macro follows:

```
/* ***** */
/* DCFAID XEDIT Profile. */
/* ***** */

/* Set reserved line PF key help text colour. */
c = 'T' /* Options: B D G P R T W Y */
/* Enter specific XEDIT session tailoring commands below. */
'SET CASE MIXED IGNORE'
/* Assign PF key functions and labels below. Limit label text to nine */
/* characters. */

pf1function = 'MACRO KEYWIN 1 DCFHELP'
pf1label = 'DCFHelp '
pf2function = 'SOS LINEADD '
pf2label = 'LineAdd '
pf3function = 'QUIT '
pf3label = 'Quit '
Pf4function = 'BEFORE TABKEY'
pf4label = 'Tabkey '
pf5function = ' '
pf5label = ' '
pf6function = 'MACRO KEYWIN 6 DCFAID'
pf6label = 'DCF Aid '
pf7function = 'BACKWARD '
pf7label = 'Backward '
pf8function = 'FORWARD '
pf8label = 'Forward '
pf9function = 'ONLY = '
pf9label = ' = '
PF10function = 'RGTLEFT '
PF10label = 'RgtLeft '
Pf11function = 'SPLTJOIN '
pf11label = 'SpltJoin '
Pf12function = 'MACRO KEYWIN 12 XCMDS'
pf12label = 'XCmds '

/* Ensure the COMMAND LINE is on; enable XEDIT for mouse clicks; */
/* set the PF KEYS as defined above; set RESERVED LINES. */

'CMDLINE ON'
```

```
'ENTER BEFORE MACRO HOTKEYS'

'PF1' pf1function; 'PF2' pf2function; 'PF3' pf3function
'PF4' pf4function; 'PF5' pf5function; 'PF6' pf6function
'PF7' pf7function; 'PF8' pf8function; 'PF9' pf9function
'PF10' pf10function; 'PF11' pf11function; 'PF12' pf12function

'RESERVE -4' c 'N P',
  '1='Left(pf1label,10) '2='Left(pf2label,10) '3='Left(pf3label,10),
  '4='Left(pf4label,10) '5='Left(pf5label,10) '6='Left(pf6label,10)
'RESERVE -3' c 'N F',
  '7='Left(pf7label,10) '8='Left(pf8label,10) '9='Left(pf9label,9),
  '10='Left(pf10label,9) '11='Left(pf11label,9) '12='Left(pf12label,9)

Exit(0)
```

The Script development aid can be specified as the alternative XEDIT profile for all Script documents through the use of the PETPROF XEDIT macro (described in *VM Update*, Issue 152, April 1999). Alternatively, the Script development aid can be specified when a file is opened:

```
XEDIT TRYIT SCRIPT (PROF DCFAID
```

Figure 2 illustrates the XEDIT reserved lines and one of the pop-up menus displayed by the DCFAID XEDIT macro. In this example, PF key 6 has been pressed (or selected with a mouse click), resulting in the pop-up menu.

In summary, the following files are required to implement the basic Script document development aid:

- **HOTKEYS XEDIT** – enables reserved line help text to be mouse-clicked.
- **KEYWIN XEDIT** – displays pop-up menus of commands and subcommands.
- **DCFHELP KEYWIN** – contains the pop-up menu of relevant on-line help.
- **DCFAID KEYWIN** – contains the pop-up menu of Script-related commands.
- **3270 OPTIONS** – DCF formatting options.
- **FILE OPTIONS** – DCF formatting options.

```

TRYIT  SCRIPT  A1  V 132  Trunc=132  Size=2  Line=0  Col=1  Alt=7

+-----+
| Save |
|-----|
| 3270 Opts |
| Scrp3270 |
|-----|
| File Opts |
| EraseFile |
| ScrpFile |
| XEDITFile |
| PrintFile |
|-----|
| 3820 Opts |
| Erase3820 |
| Scrp3820 |
| Print3820 |
|-----|
| PrefOff |
| PrefOn |
| Quit |
| BACK QUIT |
| FORW EDIT |
+-----+
X E +

===== * * * Top of File * * *
|...+...1...+...2...+...3...+...4...+...5...+..
===== :h1.Go Hercules and Xena!
===== From New Zealand....
===== * * * End of File * * *

P 1=DCFHelp 2=LineAdd 3=Quit 4=Tabkey 5=
F 7=Backward 8=Forward 9= = 10=RgtLeft 11=SpltJo

=====>

```

Figure 2: XEDIT screen as modified by DCFAID XEDIT

- 3820 OPTIONS – DCF formatting options.
- XCMDS KEYWIN – contains the pop-up menu of XEDIT subcommands.
- DCFAID XEDIT – activates the Script development aid.

AUTOMATIC XEDIT PROFILE SELECTION

The 'PETPROF XEDIT' macro (presented in *VM Update*, Issue 152, April 1999) selects and executes an appropriate XEDIT customization macro based on the filetype of the current file. The mapping of filetype to customization macro is contained in a file named 'DEFAULT PETPROF' (or 'userid PETPROF'). To implement macro mapping for the types of files discussed in this article, the DEFAULTPETPROF file should contain the following lines:

```
EXEC      REXXAID
XEDIT     REXXAID
SCRIPT    DCFAID
```

Automatic macro mapping can then be achieved by invoking XEDIT as follows:

```
X NEW SCRIPT (PROF PETPROF
```

Alternatively, the PROFILE XEDIT file can be created with the following lines:

```
/* Profile XEDIT */
'MACRO PETPROF'
Exit(0)
```

SUMMARY

A number of XEDIT macro programming techniques can be combined to produce helpful, productivity-enhancing program and document development aids. Developers can build on the examples presented here to create development aids for files containing any programming or markup language.

FURTHER INFORMATION

Further information about the PETs project can be found at the following Web location: <http://vm.uconn.edu/~pets/index.html>.

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The REXX Language Association Web site

Continuing our series of VM Web site reviews, we visit the REXX Language Association Web site. The site can be accessed at <http://www.rexxla.org/>. If you have comments on the Web sites reviewed in this series, or suggestions for relevant sites to review, please feel free to contact the author at gabe@acm.org or Xephon at any of the addresses shown on page 2.

REXX – created in 1979 (see below for 20th birthday information!) by Mike Cowlshaw, has spread to most current computing platforms. But it's still not as widely known or used as other, more trendy languages, such as (Visual) BASIC or Java. In fact, it's sometimes difficult for enthusiastic REXX practitioners to articulate reasons for their positive feelings about the language. A few paragraphs from the link to Ian Collier's 'REXX Introduction' begin to tell the story:

What is REXX?

REXX is a procedural programming language that allows programs and algorithms to be written in a clear and structured way. It is easy to use by experts and casual users alike. REXX has been designed to make easy the manipulation of the kinds of symbolic objects that people normally deal with such as words and numbers. Although REXX has the capability to issue commands to its host environment and to call programs and functions written in other languages, REXX is also designed to be independent of its supporting system software when such commands are kept to a minimum.

General programming using REXX

REXX provides powerful character and arithmetical abilities in a simple framework. It can be used to write simple programs with a minimum of overhead, but it can also be used to write robust large programs. It can be used for many of the programs for which BASIC would otherwise be used, and its layout may look somewhat similar to that of a structured BASIC program. Note, however, that REXX is not BASIC!

Macro programming using REXX

Many applications are programmable by means of macros. Unfortunately, in the Unix world, almost every application has a different macro language. Since REXX is essentially a character manipulation language, it could provide the macro language for all these applications, providing an easy-to-use and consistent interface across all applications. The best examples of such systems are on CMS (IBM's mainframe operating system which was the birthplace of REXX) and on the Amiga. However, IBM's OS/2 is catching up, and now that REXX is freely available on Unix it cannot be long before applications start to appear which have REXX as their macro language. Two products already exist. They are the Workstation Group's uni-XEDIT and Mark Hessling's THE (a link to which is displayed on my REXX title page).

Other applications of REXX

REXX can be used as an 'application glue' language, in a manner similar to that in which shell scripts are often used. Since REXX is able to pass arbitrary command strings for execution by its environment, it can be used to execute Unix programs as well as providing the control language necessary for testing things such as parameters and return codes and acting accordingly.

REXX is often executed by an interpreter, and this permits rapid program development. This productivity advantage makes the language very suitable for modelling applications and products - in other words, for prototype development. REXX is also fairly easy to debug. Once a design has been shown to work satisfactorily, it can be easily recoded in another language if that is required for performance or other reasons.

The design of REXX is such that the same language can effectively and efficiently be used for many different applications that would otherwise require the learning of several languages.

A bonus for visiting Ian's page – and an illustration of the enthusiasm REXX users feel for the language – is viewed by clicking the REXX logo at the bottom of the 'About REXX' page. This leads to his short REXX page, listing favourite and useful links. Many other REXXers

build similar lists, both for their use as bookmark pages and to guide visitors to particular points of interest.

While user groups such as SHARE offer REXX education and news, and myriad books and magazines offer different sorts of information such as tutorial and advanced techniques, another sort of resource exists in the REXX Language Association (REXXLA). Briefly described on the opening page as “an independent organization dedicated to promoting the use of the REXX programming language”, it’s more fully described on the ‘About REXXLA’ page:

The REXX Language Association was established to further the understanding and use of the REXX programming language. With the release of Object REXX and NetREXX, REXXLA has expanded its mission to include these languages as well. The Association is headquartered at the Research Triangle Park in North Carolina, and is international in scope with members throughout the world. Supported by a dedicated group of volunteers, the REXX Language Association provides many benefits for its members.

REXXLA sponsors the annual REXX Symposium which features presentations by recognized REXX experts and practitioners, interesting products, and an opportunity to network and to learn from people who share your enthusiasm for REXX. All of the major REXX vendors attend, giving you the opportunity to interact directly with them and provide them with valuable feedback from the field. A REXXLA membership also entitles you to a discounted registration fee at the Symposium.

From the very first, the REXX Language Association has been an active member of the committee working on an ANSI Standard for REXX. That Standard has been approved, and we are now involved in drafting an ANSI Standard for Object REXX and NetREXX. Your membership gives you a voice in this very important work.

If you write sophisticated applications in Object REXX, design Java-enhanced webpages with NetREXX, or simply use REXX to make your life easier on any platform, the REXX Language Association has much to offer you.

As of this writing, REXX has just passed a significant milestone, described on the REXXLA opening page:

Happy 20th Birthday to REXX!

The REXX language turned 20 years old on March 20th. Why is March 20th considered REXX's birthday? According to Mike Cowlshaw, 'it was the day I woke up at 3am with a clear idea of what was needed, and by the end of the day had the initial specification off around the world for comment.'

For those exploring REXX or already committed to it, the 'Links' link provides diverse resources, in categories General, OS/2, Windows, Unix, DOS, Amiga, NetWare, VM, and MVS. The General category begins with links to three IBM REXX pages: 'Mike Cowlshaw's REXX Language Page', the 'Object REXX homepage', and the 'NetREXX homepage'. (Mike's page was reviewed in *VM Update*, Issue 140, April 1998, and the OREXX and NetREXX pages were mentioned.) These three pages are also linked by the graphics appearing at the top of REXXLA pages: the logo from Mike's REXX books, the Object REXX logo, and the stylized network.

The next link, Dave Martin's 'REXX Frequently Asked Questions (FAQ)' page, opens by default in two frames: navigation on the left, content on the right. Before clicking to specific questions, note the opening content page's links to additional FAQs on TSO and VM/ESA REXX. Dave describes his FAQ as "*intended to serve as a useful reference for REXX-related information, aiming for breadth as opposed to depth, with references to other material given where appropriate*". Dave has a slightly different answer to the question 'What Is REXX?':

REXX is a programming language designed by Michael Cowlshaw of IBM UK Laboratories. In his own words: 'REXX is a procedural language that allows programs and algorithms to be written in a clear and structured way.' REXX doesn't look that different from any other procedural language. Here's a simple REXX program:

```
/* Count some numbers */  
  
say "Counting..."  
do i = 1 to 10  
say "Number" i  
end
```

What makes REXX different from most other languages is that it is also designed to be used as a macro language by arbitrary application programs. The idea is that application developers don't have to design

their own macro languages and interpreters. Instead they use REXX as the macro language and support the REXX programming interface.

If a REXX macro comes across an expression or function call that it cannot resolve, it can ask the application to handle it instead. The application only has to support the features that are specific to it, freeing the developer from handling the mundane (and time-consuming) task of writing a language interpreter. And if all applications use REXX as their macro language, the user only has to learn one language instead of a dozen.

Other question areas are REXX and the Internet, Free REXX Products, Commercial Products, REXX and ANSI, NetREXX, The REXX Language Association, REXX Bibliography, Common REXX Coding Errors, Frequently Asked Questions (including 'Is REXX better than <some other language>' and several technical queries), and Copyright Information. Other general links deal with various REXX implementations, describe several REXX books, and offer articles and utilities.

Several links are provided for OS/2 resources; OS/2 was one of the earliest systems to include integrated REXX function and has developed a widespread contingent of REXX fans. VisPro/REXX from Hockware and VX-REXX from Watcom were among the earliest visual development environments. Windows, Unix, DOS, Amiga, VM, Netware, and MVS are all represented, with free and priced tools and services available.

The next major link from the main page deals with standards. Just as REXXLA was born at a REXX Symposium (a yearly event formerly loosely connected with REXXLA and now operated by it), the industry standard for REXX also originated at a Symposium. Brian Marks' 'A brief history of the REXX Standard', begins:

If you are unfamiliar with how standards are developed, the history of the REXX Standard may give some insight. The idea of a standard was first promoted by Linda Green, the IBM representative to the SHARE organization at the time. There was enthusiasm for the idea at the very first REXX Symposium, which allowed Linda to make a case to the authorities, who allowed Linda to convene the first meeting. This was attended by several of the parties with a producer or user interest in

REXX and they ‘bootstrapped’ themselves to being a committee by suggesting Brian Marks as chairman, a choice subsequently endorsed by the Information Technology Industry Council which administers this class of standard.

Ultimately, decisions of standardizing groups are the result of majority voting. In practice, the consensus achieved meant that there was almost no voting, apart from the formally required vote that the draft standard was ready for public review.

Standardization seems to be an elusive goal – while a standard exists, “There are not yet any implementations that claim full conformance with the ANSI standard, although some implementations now contain features that are also new to the standard, for example date conversions and extra built-in functions.”

It’s often a chore sorting theoretical wisdom from old-fashioned experience-based advice. The REXXLA newsletter, linked from the main page, lets people using REXX in day-to-day projects, or developers implementing REXX language facilities or add-ons, report on lessons learned, projects underway, or part-baked ideas for future efforts.

The first newsletter posted, September 1998, includes six columns and three articles. The columns, entitled ‘Dr Rx’, ‘Editorial Ramblings’, ‘The Scriptor’s Maid’, ‘Tip of the Month’, ‘Train/REXX’, and ‘REXXwishes’, present short and different REXX perspectives. As one might guess, Train/REXX describes a less-than-pleasant REXX problem, beginning:

There are several places in my code where I use stem variables indexed by something other than numbers and I have discovered an instance where seemingly proper code can be just imprecise enough. The particular example I ran afoul of used an ISPF table, but this could happen almost anywhere.

and ending:

Surprise! ct ‘ABCDE’ does NOT equal ct ‘ABCDE’. The first one has a value > 0, but it’s lost forever, because we no longer know how many blanks to add to produce the right result; the second version has the

default value of zero unless we're REALLY unlucky, in which case it will have a value that looks like it might be right but is actually dead wrong.

Mike Cowlshaw's article 'Easier Java Programming [part 1]', which introduces the NetREXX programming language, combining REXX's power and programming ease with Java's portability, begins:

The great strength of Java is the Java Virtual Machine and class libraries, which together form a programmable environment that is available on a wide variety of computers. The Java programming language is one way of creating programs and classes for that environment – but it is not necessarily the only way. Just as different artists prefer different tools and techniques, so different programming languages suit different programmers.

NetREXX is a new programming language that is designed specifically to make it easier for programmers to take advantage of the Java environment, without losing any of the capabilities offered by the Java language. The productivity gains of using NetREXX are available to anyone currently programming in Java, and the ease-of-use of NetREXX will encourage more new users to exploit the advantages of the Java environment.

The January 1999 newsletter, the most recently posted at the time of writing, shows enlarged structure and scope, with a news item about the November 1998 standards meeting, excerpts from a 1998 REXX Symposium presentation, reviews and reports (of a free REXX interpreter for DOS and UNIX and an OS/2 SIG, respectively), four columns, and four articles.

The Dr Rx column provides its regular reader/member interaction, with expert information helping with common and obscure REXX queries. The REXXwishes column by F Scott Ophof (the newsletter's editor), which deals with a popular commercial product written in REXX, begins by explaining the product's strength and user friendliness:

This month's first subject is that great MUA by Richard Schafer called 'Mailbook' (originally available as freeware 'RiceMail'), which runs on IBM'S VM/CMS operating system. ('MUA' stands for 'Mail User

Agent', meaning the application used to read, write, sort, and index your e-mail. To actually send and receive e-mail items, an MTA (Mail Transfer Agent) is used; they usually work in the background, ie invisible to the user.)

Mailbook is an application that originated in the VM/CMS world as a set of REXX macros built around the IBM editor called XEDIT. Anyone used to XEDIT has little – if any – problem using Mailbook, because almost any application in the CMS world will use the XEDIT editor. (Yes, there is also the ISPF editor; for all practical purposes it is a rather close relative of XEDIT).

Since Mailbook was written in REXX, it was – and still is – quite easy to write modifications for by any CMSer familiar with REXX. Users can also (re)configure Mailbook with their own preferences. The configuration options span a huge range of possibilities. Mailbook also makes use of the CMS NAMES utility, which is the CMS equivalent of an addressbook on a PC. Although that is not doing NAMES real justice; NAMES is actually a free-form database and can be used for much more than just addresses. In combination with Mailbook it does things like expanding nicknames to full names and e-mail addresses, automatically filing both sent and received items in the relevant mailbook (folder, notebook file), and so forth.

Articles include 'I think I understand how the FORMAT builtin function works' by Brian Marks and 'Safe REXX (part 2)' by Shmuel (Seymour J) Metz.

While the REXXLA Web site content is available to the public, REXXLA operation depends on support of members and friends – by paying dues and attending the yearly symposium. Membership, costing \$24/year, is available by clicking the cheerful 'Join!' button on the 'About REXXLA', page, which provides a form to be mailed to the group's headquarters. And full information on the annual Symposium is provided by links in the body of the main page. Sadly, the event – the tenth! – from 3-5 May 1999 in Florida will be over by the time this article is published. But information on the event and news of next year's gathering will appear on the Web site.

The final main page link discusses REXX Year 2000 considerations, beginning:

The REXX language itself does not contain any 'Year 2000' (Y2K) problems and thus can be considered Y2K compliant. However, there are Y2K considerations in the use of certain REXX built-in functions. Be sure to use the correct Date() functions to prevent Y2K problems within your code. For example, options E (European), U (USA), J (Julian), and O (Ordered) use two-digit years. The options S (Sorted), L (local), and N (Normal) use four-digit years. Use of four-digit years in programs would be mandatory to ensure Y2K compliance.

The REXXLA Web site offers tactical and strategic resources for REXX users. The former provide coding advice, debugging tips, design pointers, interface techniques. The latter include awareness of the evolving REXX language, access to REXX experts and compiler/interpreter implementers, and participation in the world-wide REXX community. It's a site well worth visiting, and an organization worth supporting with membership dues.

Gabe Goldberg
Computers and Publishing (USA)

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A full screen console interface – part 11

Editor's note: the following article is an extensive piece of work which will be published over several issues of VM Update. It was felt that readers could benefit from the entire article and from the individual sections. Any comments or recommendations would be welcomed and should be addressed either to Xephon or directly to the author at fernando_duarte@vnet.ibm.com.

CSCULC ASSEMBLE

```
TITLE 'CSCULC - CSC Process User Locate command'
CSCULC  START X'01ED78'
        PRINT NOGEN
        CSCHDR                               User Locate command
*
* Process LOCATE command
*
```

	USING UIDSECT,R8	UID (user) Block
	USING CCHSECT,R7	CCH (cache) Block
	USING MSGSECT,R5	MSG (message) block
	SPACE	
	LA R5,ULCMMSG	Address message work area
	MVI MSGARBCH,ULCARBCH	Move unprintable arbitrary char
	MVI MSGANYCH,ULCANYCH	Move unprintable any character
	CLI Ø(R6),C'/'	Was command omitted?
	BE ULC1ØØ	Yes, just build search mask
	SR RØ,RØ	No table to search
	GO CSCSCN	Skip command name and blanks
	BNZ ULC5ØØ	Nothing found, too bad
ULC1ØØ	BAS R14,BLDMASK	Build mask
	BNZ ULC9ØØ	Something went wrong, forget it
	BAS R14,LOCATEUP	Locate data
ULC9ØØ	BACK	
	SPACE	
ULC5ØØ	MSG Ø31Ø,USER	Missing string to locate
	B ULC9ØØ	
	SPACE 3	
	*	
	* Process MATCH command	
	*	
	CSCULCMT RELOC	
	LA R5,ULCMMSG	Address message work area
	MVI MSGARBCH,C'*'	Move arbitrary and any character
	MVI MSGANYCH,C'%'	*** * TO BE CHANGED LATER * ***
	CLI Ø(R6),C'\'	Was command omitted?
	BE MAT1ØØ	Yes, build search mask
	AR R6,R1	Skip over command name
MAT1ØØ	LA R6,1(,R6)	Allow for one space after name
	BAS R14,BLDMASK	Build mask
	BNZ MAT9ØØ	Something went wrong, forget it
	BAS R14,LOCATEUP	Locate data
MAT9ØØ	BACK	
	SPACE 3	
	*	
	* Process DOWNLOCATE command (DLOCATE)	
	*	
	CSCULCDL RELOC	
	LA R5,ULCMMSG	Address message work area
	MVI MSGARBCH,ULCARBCH	Move unprintable arbitrary char
	MVI MSGANYCH,ULCANYCH	Move unprintable any character
	SR RØ,RØ	No table to search
	GO CSCSCN	Skip blanks after command name
	BZ DL1ØØ	
	MSG Ø31Ø,USER	Nothing found, too bad
	B DL9ØØ	
	SPACE	
DL1ØØ	BAS R14,BLDMASK	Build mask
	BNZ DL9ØØ	Something went wrong, forget it

```

        BAS   R14,LOCATEDN           Locate data
DL9000  BACK
        SPACE 3
*
* Process DOWNMATCH command (DMATCH)
*
CSCULCDM RELOC
        LA    R5,ULCMMSG           Address message work area
        MVI   MSGARBCH,C'*'       Move arbitrary and any character
        MVI   MSGANYCH,C'%'       *** * TO BE CHANGED LATER * ***
        LA    R6,1(R1,R6)         Allow for one space after name
        BAS   R14,BLDMASK         Build mask
        BNZ   DM9000             Something went wrong, forget it
        BAS   R14,LOCATEDN       Locate data
DM9000  BACK
        SPACE 3
*
* Process GO command
*
CSCULCGO RELOC
        LA    R1,DIAG0000C       Address DIAG work area
        DIAG  R1,R0,X'0000C'     Get current date and time
        MVC   DATECURR(2),DIAG0000C+6 Convert date to yy/mm/dd
        MVI   DATECURR+2,C'/'
        MVC   DATECURR+3(5),DIAG0000C
        MVC   TIMECURR,DIAG0000C+8 Copy current time
        MVC   DATEYY(8),DATECURR Copy current date to build area
        MVC   TIMEHH(8),TIMEZERO Start with time 00:00:00
        BAS   R14,DATE           Get new date and time from input
        BAS   R14,VALIDATE       Validate both date and time
        L     R7,UIDFREE1        Get a record from Free List
        SR    R0,R0
        ST    R0,CCHRECNO        Invalidate entry
        MVC   CCHDATE,DATEYY     Copy reference Date and Time
        MVC   CCHTIME,TIMEHH
        GO    CSCRDFGO           Search for the record
        BZ    G0400              Found it...
        MSG   0356,USER         Record not found
        B     G0900
        SPACE
G0400   BAS   R14,FMTSCRN       Record found, format user screen
G0900   BACK
        SPACE
*
* Build new Date and Time as modified by the user
*
DATE    EQU   *
        ST    R14,ULCSV14
        BAS   R14,GETVAL         Get first value
        BZ    DATE100
        MSG   0310,USER         Nothing found, it is missing

```


	B	G0900	That's all
		SPACE	
DATE100	CLI	Ø(R6),C':'	Check for a ":" separator
	BE	TIME100	Found it, start with hours
	MVC	DATEDD,ULCVAL	Move day to build area
	CLI	Ø(R6),C'/'	Is date complete
	BNE	TIME	Yes, build time
	BAS	R14,GETVAL	No, we may have a mm/dd
	MVC	DATEMM,DATEDD	Move month
	MVC	DATEDD,ULCVAL	Move day
	CLI	Ø(R6),C'/'	Is it complete now?
	BNE	TIME	
	BAS	R14,GETVAL	No, we must have yy/mm/dd
	MVC	DATEYY,DATEMM	Move year
	MVC	DATEMM,DATEDD	month
	MVC	DATEDD,ULCVAL	day
TIME	C	R6,CSCBUFFE	Anything left?
	BNL	TIME900	No, all done
	CLI	Ø(R6),C' '	Yes, a blank separates date/time
	BNE	TIME300	If not, that's an error
	BAS	R14,GETVAL	Get hours
TIME100	MVC	TIMEHH,ULCVAL	Move hours to build area
	CLI	Ø(R6),C':'	Check for a following ":"
	BNE	TIME200	Not there, anything else is bad
	CLI	1(R6),C' '	No space allowed after the ":"
	BE	TIME200	
	BAS	R14,GETVAL	Get minutes
	MVC	TIMEMM,ULCVAL	Move minutes, we had hh:mm
	CLI	Ø(R6),C':'	Another ":"?
	BNE	TIME200	No, almost done
	CLI	1(R6),C' '	No space allowed after the ":"
	BE	TIME300	
	BAS	R14,GETVAL	Get seconds
	MVC	TIMESS,ULCVAL	Move seconds
	CLI	Ø(R6),C':'	Another ":"?
	BE	TIME300	That's too much
TIME200	C	R6,CSCBUFFE	Any unexpected data
	BNL	TIME900	No, return
	SR	RØ,RØ	No table to search
	GO	CSCSCN	Locate next value
	BNZ	TIME900	Only blanks, that's OK
TIME300	MSG	Ø312,USER	Display unexpected data
	B	G0900	Goodbye
		SPACE	
TIME900	L	R14,ULCSV14	
	BR	R14	
		SPACE	

*

* Get next value from Date or Time entered

*

* A non-zero cc is return if data not found

*

GETVAL	EQU	*	
	ST	R14,GETSV14	
	SR	R0,R0	No table to search
	GO	CSCSCN	Locate next value
	BNZ	GET900	Not found
	GO	CSCSCNVN	Make sure it is numeric
	BNZ	GET600	Bad news, it is not
	LA	R0,2	Maximum length is 2
	CR	R0,R1	
	BL	GET700	Too long, display error
	AR	R6,R1	Fool the SCAN routine
	LA	R0,1	Address the separator "/" or ":"
	ST	R0,SCANLEN	Store a length of 1
	C	R6,CSCBUFFE	Anything left?
	BNL	GET100	No, that's ok, it is ...nn
	CLI	0(R6),C' '	Is there a blank after?
	BE	GET100	That's OK too
	CLI	0(R6),C':'	Is it a ":"?
	BE	GET100	That's good, nn: or nn:mm
	CLI	1(R6),C' '	Is there a blank after
	BE	GET600	Yes, not allowed
	CLI	0(R6),C'/'	Last chance, is it a "/"?
	BNE	GET600	No, too bad, display error
GET100	CVD	R2,ULCCONV	Convert value to decimal
	OI	ULCCONV+7,X'0F'	Remove sign
	UNPK	ULCVAL,ULCCONV	Unpack to work field
	CR	R14,R14	Generate a zero cc
GET900	L	R14,GETSV14	Return
	BR	R14	
	SPACE		
GET600	MSG	0311,USER	Invalid data found
	B	G0900	
	SPACE		
GET700	MSG	0352,USER	Value too long
	B	G0900	
	SPACE		
	*		
	*	Validate Date and Time entered by the user	
	*		
VALIDATE	EQU	*	Validate Date and Time
	CLC	DATEMM,MAXMM	Quick and dirty Date validation
	BH	VAL500	Month is over 12
	CLC	DATEDD,MAXDD	
	BH	VAL500	Day is over 31
	CLC	TIMEHH,MAXHH	Hours must be 00-23
	BH	VAL600	Too big, bad time
	CLC	TIMEMM,MAXMMSS	Minutes must be 00-59
	BH	VAL600	
	CLC	TIMESS,MAXMMSS	Seconds must be 00-59
	CLC	DATECURR,DATEYY	Is Date into the future
	BL	VAL700	Yes, get the time machine
	BHR	R14	

	CLC	TIMECURR,TIMEHH	
	BL	VAL700	We need a small time machine
	BR	R14	
	SPACE		
VAL500	MSG	0353,USER	Invalid Date
	B	G0900	
	SPACE		
VAL600	MSG	0354,USER	Invalid Time
	B	G0900	
	SPACE		
VAL700	MSG	0355,USER	Future Date/Time
	B	G0900	
	SPACE	3	
	*		
	*	Build mask to locate	
	*		
BLDMASK	EQU	*	Build search mask
	ST	R14,ULCSV14	
	LA	R0,L'MSGMASK	Maximum length
	L	R1,CSCBUFFE	Address end of mask
	BCTR	R1,0	Address mask's last character
	LR	R2,R1	
	SR	R1,R6	Mask length - 1
	CR	R6,R2	Check first and last byte addr
	BH	BLDM500	Nothing, no mask supplied
	CR	R1,R0	Compare length of mask and field
	BNL	BLDM600	Too long
	EX	R1,BLDMVC	Move mask to message work area
	EX	R1,BLDMTR	Translate to uppercase
	LA	R2,MSGMASK(R1)	Address mask's last byte
	CLI	MSGARBCH,ULCARBCH	Is this a LOCATE or DLOCATE
	BNE	BLDM100	
	CLC	MSGMASK(1),0(R2)	Yes, check first and last bytes
	BE	BLDM010	
	LA	R1,1(,R1)	They are different, add last one
	CR	R1,R0	If we have space
	BNL	BLDM600	No, too long
	LA	R2,1(,R2)	Advance pointer past added byte
BLDM010	MVI	MSGMASK,ULCARBCH	Change first arbitrary character
	MVI	0(R2),ULCARBCH	Change or add last one too
BLDM100	LA	R2,1(,R2)	Address end of mask
	ST	R2,MSGMASKE	Store into work area
	CR	R14,R14	Generate a zero cc
BLDM900	L	R14,ULCSV14	
	BR	R14	
	SPACE		
BLDM500	MSG	0310,USER	No mask specified?
	LTR	R14,R14	Generate non-zero cc
	B	BLDM900	
	SPACE		
BLDM600	MSG	0350,USER	Mask too long
	LTR	R14,R14	Generate non-zero cc

	B	BLDM900	
		SPACE	
BLDMMVC	MVC	MSGMASK(*-*),0(R6)	Move mask
BLDMTR	TR	MSGMASK(*-*),CSCUPP	Uppercase mask
		SPACE 3	
	*		
	*	Perform LOCATE or MATCH	
	*		
LOCATEUP	EQU	*	Prepare to go Up
	ST	R14,ULCSV14	
	L	R15,@SCRDFPR	Load RDF routine - Read Previous
	A	R15,0(,R15)	Skip timestamp
	ST	R15,ULCREAD	Store it for LOCATE
	L	R7,UIDBUFF1	Address top line
	SR	R0,R0	
	C	R0,CCHRECNO	Is record number valid?
	BNE	LOCATE	Yes...
*	CLI	CCHUSER,X'00'	Is it TOF line?
*	BE	LOC200	Yes, nothing to do... not found
*	GO	CSCRDFLT	Must be EOF, start with last
*	BZ	LOC300	Found something, check it
	TM	UIDOPT2,UIDAUTO	Is user in refresh mode?
	BZ	LOC200	
	GO	CSCRDFLT	Yes, someone cleared the screen
	BZ	LOC300	Found something, check it
	B	LOC200	Nothing found
		SPACE	
LOCATEDN	EQU	*	Prepare to go Down
	ST	R14,ULCSV14	
	L	R15,@SCRDFNT	Load RDF routine - Read Next
	A	R15,0(,R15)	Skip timestamp
	ST	R15,ULCREAD	Store it for LOCATE
	L	R7,UIDBUFF1	Address top line
	SR	R0,R0	
	C	R0,CCHRECNO	Is record number valid?
	BNE	LOCATE	Yes...
*	CLI	CCHUSER,X'00'	Is it TOF line?
*	BNE	LOC200	No, must be EOF... not found
	GO	CSCRDFFT	Yes, start with first record
	BZ	LOC300	Found something, check it
	B	LOC200	Nothing found
		SPACE	
LOCATE	EQU	*	
	L	R15,ULCREAD	RDF routine, Previous or Next
	GO		, Read record
	BZ	LOC300	We found it, process
LOC200	MSG	0351,USER	String or Mask not found
	B	LOC900	
		SPACE	
LOC300	SR	R1,R1	Required by next IC
	IC	R1,CCHRLN	Load message length

	LA	R2,ULCCCH	Move to cache work area
	STC	R1,CCHLEN-CCHSECT(,R2)	Store record length
	BCTR	R1,0	Adjust for EXecute
	EX	R1,LOCMVC	Move message text
	EX	R1,LOCTR	Uppercase everything
	ST	R7,ULCADDR	Save or record address (cache)
	LR	R7,R2	Copy to R7 for LINK LOCATE
	LA	R5,ULCMMSG	Address message work area
	LINK	LOCATE	Search data
	L	R7,ULCADDR	Restore record address (cache)
	BNZ	LOCATE	Record does not match string
	BAS	R14,FMTSCRN	Record found, format user screen
	SPACE		
LOC900	L	R14,ULCSV14	
	BR	R14	
	SPACE		
LOCMVC	MVC	CCHDATA-CCHSECT(*-*,R2),CCHDATA	
LOCTR	TR	CCHDATA-CCHSECT(*-*,R2),CSCUPP	
	SPACE	3	
	*		
	*	Format user screen	
	*		
	*	Input R7 addresses reference record (cache image)	
	*		
FMTSCRN	EQU	*	Format user screen
	ST	R14,FMTSV14	
	L	R1,UIDBUFF2	Address last screen line
	LINK	ADD	Add it as last buffer record
	L	R7,UIDBUFF1	Address first line
	LINK	DELETE	Delete it
	TM	UIDOPT2,UIDAUTO	Is user in refresh mode?
	BZ	FMT100	
	NI	UIDOPT2,X'FF'-UIDAUTO	Yes, reset option
	OI	UIDOPT4,UIDBHDR	Remember to refresh Header line
FMT100	OI	UIDOPT4,UIDBSCR	Option to build user screen
	L	R7,UIDBUFF2	Get address of bottom line
	ST	R7,NEWTOP	Save as new top line
FMT200	L	R7,UIDBUFF1	Address top line
	C	R7,NEWTOP	Is it the old bottom line
	BE	FMT800	Yes, all done
	LINK	DELETE	No, delete top line
	L	R7,UIDBUFF2	Address bottom line
	GO	CSCRDFNT	Get next record
	BNZ	FMT300	Not found, build EOF line
	L	R1,UIDBUFF2	Add as last record
	LINK	ADD	
	B	FMT200	
	SPACE		
FMT300	LINK	ADDEOFB	Add EOF after last record
FMT400	L	R7,UIDBUFF1	Address top line
	C	R7,NEWTOP	Is it the old bottom line

	BE	FMT800	Yes, all done
	LINK	DELETE	No, delete top line
	LINK	ADDBLKB	Add blank line after last line
	B	FMT400	Clear all lines after EOF line
	SPACE		
FMT800	TM	UIDOPT3,UIDWRAP	Is WRAP switch On?
	BZ	FMT900	No, done
	GO	CSCWRPTP	Yes, build partial lines
FMT900	L	R14,FMTSV14	
	BR	R14	
	SPACE	3	
ULCMSG	DS	0D	Work area for message entry
	ORG	*+MSGSIZEB	Entry size in bytes
ULCCCH	DS	0D	Work area for cache entry
	ORG	*+CCHSIZEB	Entry size in bytes
	SPACE		
ULCSV14	DS	F	Save area for R14
GETSV14	DS	F	Save area for GETVAL R14
FMTSV14	DS	F	Save area for FMTSCRN R14
ULCADDR	DS	F	Save area for cache address
ULCREAD	DS	F	CSCRDF routine to use
NEWTOP	DS	F	Area to identify top line
ULCARBCH	EQU	X'FF'	Unprintable arbitrary character
ULCANYCH	EQU	X'FE'	Unprintable any character
ULCCONV	DS	D	
DATECURR	DS	CL8	Current date from CP
TIMECURR	DS	CL8	Current time from CP
TIMEZERO	DC	C'00:00:00'	Reference time
DATEYY	DS	CL2	Date modified by the user
	DS	C	
DATEMM	DS	CL2	
	DS	C	
DATEDD	DS	CL2	
TIMEHH	DS	CL2	Time modified by the user
	DS	C	
TIMEMM	DS	CL2	
	DS	C	
TIMESS	DS	CL2	
ULCVAL	DS	CL2	
MAXMM	DC	C'12'	Maximums for Date validation
MAXDD	DC	C'31'	
MAXHH	DC	C'23'	Maximums for Time validation
MAXMSS	DC	C'59'	
	SPACE	3	
	CSCDATA		
	CSCDS	(UID,CCH,MSG)	
	REGEQU		
	END		

Add class 04 to the USER statements and regen CSCSVP to have the GO, LOCATE, and MATCH commands working.

CSCURL ASSEMBLE

Add class 05 to the USER statements and regen CSCSVP to have the RELEASE command working. This command releases messages on Hold. It also supports messages with the UNIQUE attribute and self-releasing messages.

```

        TITLE 'CSCURL - CSC Process User Release command'
CSCURL  START X'01EA70'
        PRINT NOGEN
        CSCHDR          User Release command
*
* Process RELEASE command
*
        USING UIDSECT,R8          UID (user) Block
        USING CCHSECT,R7          CCH (cache) Block
        SPACE
        LA    R0,1                Default is RELEASE 1 1
        ST    R0,URLREL1          First line to release
        ST    R0,URLREL2          Last line to release
        SR    R0,R0                Do not search any table
        GO    CSCSCN               Get first operand
        BNZ   URL100               Nothing, process with defaults
        GO    CSCSCNVN            Check if numeric
        BNZ   URL700               No, bad news...
        SR    R3,R3                Required by next IC
        IC    R3,UIDSCRL           Load number of screen lines
        LTR   R2,R2                Check operand
        BZ    URL800               It is zero, not enough
        CR    R2,R3                Check with number of lines
        BH    URL800               Too much, also bad
        ST    R2,URLREL1          Now assume RELEASE n n
        ST    R2,URLREL2
        SR    R0,R0                Do not search any table
        GO    CSCSCN               Get second operand
        BNZ   URL100               Nothing, process RELEASE n n
        GO    CSCSCNVN            Check for numeric
        BNZ   URL700               No, bad news again...
        SR    R3,R3                Required by next IC
        IC    R3,UIDSCRL           Load number of screen lines
        ST    R2,URLREL2          Now we have RELEASE n1 n2
        C     R2,URLREL1          Compare n1 with n2
        BL    URL800               n2 < n1, that's magic or error
        CR    R2,R3                Check with number of lines
        BH    URL800               Too much, no magic, just bad
        SR    R0,R0                Do not search any table
        GO    CSCSCN               Anything unexpected?
        BZ    URL810               Yes, that was really unexpected
URL100  SR    R1,R1                Zero line counter
        L     R7,UIDBUFF1         Start with first screen line
URL110  LTR   R7,R7                Is it the last?

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	BZ	URL300	Yes, all user screen was checked
	TM	CCHOPTS,CCHHOLD	Is this message on Hold?
	BZ	URL200	
	LA	R1,1(,R1)	Yes, count it
	C	R1,URLREL1	Message to release?
	BL	URL200	No, keep going
	SR	R0,R0	
	L	R1,PFXPTR	Address Prefix table
	USING	PFXSECT,R2	
URL120	LTR	R2,R1	Check for End-Of-Table
	BZ	URL130	Found it, release message
	L	R1,PFXFWD	Address next entry
	CLC	CCHUSER,PFXUSER	Compare user-ids
	BNE	URL120	Not this one, check next
	IC	R0,PFXCLASS	Get class from Prefix table
	O	R0,UIDCLASS	Check against user classes
	C	R0,UIDCLASS	
	BE	URL130	Good, release message
	LA	R2,CCHUSER	Address user-id from message
	MSG	0360,USER	User not authorized
	B	URL140	Keep going
	DROP	R2	
	SPACE		
URL130	BAS	R14,RELEASE	Yes, release this message
	OI	UIDOPT1,UIDRLSE	Remember to rebuild the screen
URL140	L	R1,URLREL1	Get number of message released
	LA	R0,1(,R1)	Increment
	C	R0,URLREL2	Check with last line to release
	BH	URL400	All done, refresh user screens
	ST	R0,URLREL1	Store next line to release
URL200	L	R7,CCHFWD	Address next screen line
	B	URL110	
	SPACE		
URL300	L	R2,URLREL1	At least one message not found
	MSG	0361,USER	Tell the user about it
URL400	TM	UIDOPT1,UIDRLSE	Any message released?
	BZ	URL500	
	NI	UIDOPT1,X'FF'-UIDRLSE	Yes, reset option
	GO	CSCUSCRB	Rebuild user screen
	SPACE		
URL500	BAS	R14,REFRESH	Update users in Refresh mode
	B	URL900	All done, return
	SPACE		
URL700	MSG	0311,USER	Invalid non numeric operand
	B	URL900	
	SPACE		
URL800	L	R4,URLREL1	Value out of range
	MSG	0362,USER	
	B	URL900	
	SPACE		
URL810	MSG	0312,USER	Unexpected operand


```

*      B      URL900
      SPACE
URL900 BACK      Return
      SPACE 3
*
* Release message
*
*      Input R7 addresses message to release (cache image)
*
CSCURLPR RELOC      Release (External call)
      BAS      R14,RELEASE      Perform Release
      BACK      Go back to caller
      SPACE
RELEASE EQU      *
      ST      R14,RELSV14
      STM     R6,R9,RELSAVE
      L      R0,CCHRECNO      Get record number to release
      SR      R1,R1
      L      R2,HLDPTR      Address first message on Hold
REL100  C      R0,CCHRECNO-CCHSECT(,R2) Check record number
      BNE     REL200
      CLC    CCHUSER,CCHUSER-CCHSECT(R2)      user id
      BNE     REL200
      CLC    CCHDATE,CCHDATE-CCHSECT(R2)      date
      BNE     REL200
      CLC    CCHTIME,CCHTIME-CCHSECT(R2)      time
REL200  BE     REL300      Must be the one to release
      LR      R1,R2      Save address of previous entry
      L      R2,CCHFWD-CCHSECT(,R2) Address next entry
      B      REL100
      SPACE
REL300  L      R0,CCHFWD-CCHSECT(,R2) Address entry to follow
      LTR     R1,R1      Is message to release the first?
      BNZ     REL310
      ST      R0,HLDPTR      Yes, change list pointer
      B      REL320
      SPACE
REL310  ST      R0,CCHFWD-CCHSECT(,R1) Chain previous with next
REL320  LTR     R0,R0      Is message to release the last?
      BNZ     REL330
      ST      R1,HLDLAST      Yes, update last entry pointer
REL330  LR      R7,R2      Address entry to release
      NI     CCHOPTS,X'FF'-CCHHOLD      Reset Hold option
      LINK   PREFIX      Restore default attributes
      L      R0,CCHRECNO      Record number to release
      L      R2,CACHEPTR      Current record from cache
REL400  L      R2,CCHFWD-CCHSECT(,R2) Start with first (oldest)
      CLC    CCHDATE,CCHDATE-CCHSECT(R2) Is record still in cache
      BL     REL500      No...
      BH     REL400      Maybe...
      CLC    CCHTIME,CCHTIME-CCHSECT(R2)
      BL     REL500

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BH    REL400
C     R0,CCHRECNO-CCHSECT(,R2)
BNE   REL400
NI    CCHOPTS-CCHSECT(R2),X'FF'-CCHHOLD Found cache record
MVC   CCHATTR-CCHSECT(1,R2),CCHATTR Reset attributes
REL500 L    R8,SSSPTR                Now, let's check the world
      LTR   R8,R8                Anybody home?
      BZ    REL900                No, there are no active sessions
      SR    R0,R0
      L     R1,CCHRECNO           Record number we are releasing
REL600 L     R2,UIDFREE1           Check Free List first
REL610 C     R1,CCHRECNO-CCHSECT(,R2) Check only record number
      BNE   REL620
      ST    R0,CCHRECNO-CCHSECT(,R2) Zero record number, invalidate
REL620 L     R2,CCHFWD-CCHSECT(,R2) Search all table
      LTR   R2,R2
      BNZ   REL610
      L     R2,UIDBUFF1           Now check the user buffer
REL700 C     R1,CCHRECNO-CCHSECT(,R2) Check record number
      BNE   REL710
      CLC   CCHUSER,CCHUSER-CCHSECT(R2) user id
      BNE   REL710
      CLC   CCHDATE,CCHDATE-CCHSECT(R2) date
      BNE   REL710
      CLC   CCHTIME,CCHTIME-CCHSECT(R2) time
      BNE   REL710           Found it
      NI    CCHOPTS-CCHSECT(R2),X'FF'-CCHHOLD Reset option
      MVC   CCHATTR-CCHSECT(1,R2),CCHATTR Restore default attributes
      TM    UIDOPT2,UIDAUTO       If user is in Refresh mode
      BZ    REL800
      OI    UIDOPT1,UIDRLSE       Remember to update the screen
      B     REL800
      SPACE
REL710 L     R2,CCHFWD-CCHSECT(,R2) Check all until you find one
      LTR   R2,R2
      BNZ   REL700
REL800 L     R8,UIDFWD             Check all sessions
      LTR   R8,R8
      BNZ   REL600
REL900 LA    R0,CCHSIZE           Now prepare to release storage
      LR    R1,R7                Load length and address
      LINK  RELEASE              Release the storage
      LM    R6,R9,RELSAVE        Restore work registers
      L     R14,RELSV14
      BR    R14
      SPACE 3
*
* Update screens for users in refresh mode
*
CSCURLRF RELOC                Refresh (External call)
      BAS   R14,REFRESH          Perform Refresh
      BACK                Go back to caller

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REFRESH SPACE
EQU *
ST R14,REFSV14
ST R8,URLUID Save address of UID block
L R8,SSSPTR Now check all active sessions
LTR R8,R8 Anybody home?
BZ REF400 No, not a single session
SPACE
REF100 TM UIDOPT1,UIDRLSE Anything released?
BZ REF300 No, check next session
NI UIDOPT1,X'FF'-UIDRLSE Yes, reset option
GO CSCUIN Refresh user screen
TM UIDOPT1,UIDCONN Is user connected?
BO REF300 Yes, forget it for now
TM UIDOPT1,UIDRMTE Is user remote?
BZ REF200 Yes, send data back
GO CSCUSADP Send data back to user
B REF300
SPACE
REF200 GO CSCBLD Build data stream
LINK SEND Send it
REF300 L R8,UIDFWD Address next session
LTR R8,R8 Make sure there is one
BNZ REF100 Yes, at least one more
REF400 L R8,URLUID Restore address of UID block
L R14,REFSV14
BR R14
SPACE 3
RELSV14 DS F Save area for RELEASE R14
RELSAVE DS 4F R6-R9
REFSV14 DS F REFRESH
URLREL1 DS F First line to release
URLREL2 DS F Last line to release
URLUID DS F Address of current UID block
SPACE 3
CSCDATA
CSCDS (CCH,UID,PFX)
REGQU
END

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Editor's note: this article will be continued next month.

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VM news

IBM has announced two Entry Enterprise Server Offerings (ESO) for VM and VSE.

ESOs represent a packaged solution comprising the latest System/390 hardware and software, together with the services to integrate and exploit existing applications and peripherals.

For further information contact your local IBM representative.

* * *

Sterling Software has announced Version 3.0 of its VM:Webgateway Web-to-host software for using legacy applications from a Web browser while maintaining end-to-end security. Users can Web-enable and Web-enhance all existing mainframe applications on VM, OS/390, MVS, and VSE and include full-screen applications.

It uses Secure Sockets Layer technology to encrypt data transmitted between Web browsers and the mainframe and it uses

client and server certificates that authenticate Web browser users.

Version 3.0 has new support for multi-tier security standards, and trusted third-party Certificate Authorities, such as VeriSign, will soon offer standard, digital certificates that use multi-tier certificate chaining for additional security. This will enable VM:Webgateway users to implement the new multi-tier encryption technology.

Version 3.0 uses 20% less CPU resources and it supports HTTP 1.1 for persistent connections.

For further information contact:
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